



Wittersham Curriculum Journey:
Long term overview
YEAR A
2024-2025

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Year 6 Year A

Geography	History	Science	Art	Design Technology	Computing	French	RE	PE	Music
South America		Living things and habitats		Cam Mechanisms: Automata Toys	Digital citizenship	Unit 1: French monster pets	Creation	Handball Skills Football Skills	Theme and variations Pop Art (Kapow)
	Maya Civilization	Animals including humans	Making my voice heard -		Creating Media – Web page collection	Unit 2: Space exploration in French	Gospel	Netball Skills Sports Hall Athletics	Dynamics, pitch and texture (Kapow)
Natural disasters			Artist Study	Structures: Playgrounds	Programming A: Variables in games	Unit 3: Shopping	Humanism	Hockey Skills Volleyball Skills Basketball Skills	Baroque (Kapow)
	World War 11	Evolution and inheritance	Making memories		Data and Information - spreadsheets	Unit 4: French speaking world	Judaism	Touch Rugby Skills Tennis Skills	Songs of World War Two (Kapow)
China: Economic Growth		Electricity		Cooking: Come Dine with me	Creating Media: 3D Modelling	Unit 5: Verbs in a French week	Salvation (Y6)	Tri-Golf Skills Cricket Skills	Ukulele/Tuned Percussion (Sing up)
	Local history: Our school through time	Light	Photo Opportunity Realistic self-portraits		Programming B: sensing movement	Unit 6: Meet my French family	Kingdom of God	Athletics Swimming Orienteering Dance	



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KS2 (Year 3,4 and 5) Year A

Geography	History	Science	Art	Design Technology	Computing	French	RE	PE	Music
Longitude, latitude and timezones		Forces and magnets	Growing Artists		Digital citizenship	Unit 1 and 2 recall of greetings and colours/numbers.	People of God	Handball Skills Football Skills	Jazz Y3 (Kapow)
	Roman Empire: impact on Britain	Earth and Space		Mechanical Systems: pneumatic toys	Creating media: Stop-frame animation		Gospel	Netball Skills Sports Hall Athletics	Adapting and transforming motifs (Romans) Y4 (Kapow)
UK Country vs Scandinavian city/country		Forces	Power of Print		Creating media: Audio Production	Unit 3 - French calendar and birthdays	Sikhi	Hockey Skills Volleyball Skill Basketball Skill	Haiku, music and performance (Hanami festival) Y4
	Anglo Saxons and Vikings	Plants		Structures: Building a Castle	Creating media: Video Production	Unit 3: French in my house	Sikhi	Touch Rugby Skills Tennis Skills	Developing singing technique (Theme: the Vikings) Y3
Coasts of the UK		Animals including humans: health and movement	Portraits: Investigating self portraits		Programming A: Sequencing Sounds	Unit 4: Planning a French holiday	Kingdom of God	Tri-Golf Skills Cricket Skills	Holt - Mars (BBC ten pieces)
	Hastings: 1066			Food: Eating Seasonally		Programming B: Events and actions in programmes	Unit 5&6: Planning a French holiday	Humanism	Athletics Swimming Orienteering Dance



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KS1 (Year 2) Year A

<u>Geography</u>	<u>History</u>	<u>Science</u>	<u>Art</u>	<u>Design Technology</u>	<u>Computing</u>	<u>French</u>	<u>RE</u>	<u>PE</u>	<u>Music</u>
UK: London		Use of Materials		Structures: Baby Bear's Chair	Digital citizenship		God	Football/ Handball skills Gymnastics	Call and Response Animals (Kapow)
	Great Fire of London	Living things and their habitats	Colour splash - mixing through paint play, range of tools and surfaces		Data information - grouping data		Incarnation	Speed, Agility and Balance Skills Dance	Orchestral Instruments Traditional Western Stories (Kapow)
World continents and oceans					Cooking and Nutrition	Data and information - Pictograms		Salvation (Core)	Hockey Skills Skipping games & Fitness
	Castles	Animals including humans	Clay houses: Sculpture/3D - making thumb pots (see also paper play unit)		Creating media: digital photography	Salvation (Digging deeper)		Touch Rugby Skills Tennis Skills	Musical Language Myths and Legends (Kapow)
UK: South East England vs Galapagos Islands		Plants	Life in colour - consolidate mixing -create paint using different tools		Creating media - digital writing	French Greetings	Islam	Cricket Skills Tri Golf Skills	Ocarina
	Mary Anning vs David Attenborough				Mechanisms: Moving Monsters		Programming B: An introduction to quizzes	Islam	



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KS1 (Year 1) Year A

<u>Geography</u>	<u>History</u>	<u>Science</u>	<u>Art</u>	<u>Design Technology</u>	<u>Computing</u>	<u>French</u>	<u>RE</u>	<u>PE</u>	<u>Music</u>
UK: London		Everyday Materials (temply seasonal change)		Structures: Baby Bear's Chair	Digital citizenship		God	Football/ Handball Skills Gymnastics	Pulse and Rhythm All About Me (Kapow)
	Great Fire of London		Colour splash - mixing through paint play, range of tools and surfaces		Data information - grouping data		Incarnation	Speed, Agility & Balance Skills Dance	Tempo Snail and Mouse (Kapow)
World continents and oceans		Animals, including humans (temply seasonal change)		Cooking and Nutrition	Data and information - Pictograms		Salvation (Core)	Hockey Skills Skipping Games & Fitness	Musical Vocabulary Under the Sea (Kapow)
	Castles		Clay houses: Sculpture/3D - making thumb pots (see also paper play unit)		Creating media: digital photography		Salvation (Digging deeper)	Touch Rugby Skills Tennis Skills	Timbre and Rhythmic Pattern Fairy tales (Kapow)
UK: South East England vs Galapagos Islands		Plants (temply seasonal change)	Life in colour - consolidate mixing -create paint using different tools		Creating media - digital writing		Islam	Cricket Skills Tri-Golf Skills	Pitch and Tempo Superheroes (Kapow)
	Mary Anning vs David Attenborough				Mechanisms: Moving Monsters		Programming B: An introduction to quizzes	Islam	Athletics Swimming



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